



GroovIT GmbH
Lynarstraße 25
13353 Berlin

Felix Kroischke

[REDACTED]
13629 Berlin

Interim reference

Mr. Felix Kroischke, born on [REDACTED] has been working for our company as a Senior Software Developer since 01.11.2023.

He was responsible for the entire technical realization of "Drum Revolution", a serious game with the help of which you can learn to play drums. The game is characterized by its movement and animation systems based on music didactics and music theory, which take the player by the hand unnoticed and ensure real learning success even outside the game.

In detail, Mr. Kroischke's tasks included the following:

- Conception and implementation of a state machine that continuously adapts the movement curves, animations and many easing aspects of the player character to the player's playing style and tempo
- Conception and integration of systems into the game that take the player by the hand and guide them within the framework of music didactics without them realizing it
- Creating a team-internal level editor that allowed other team members without Unity experience to quickly and efficiently create new levels for the game; programming automation solutions for the editor to minimize manual effort
- Designing and programming the game's user interface
- Setting up and maintaining the primarily Git-based data exchange within the team
- Setting up a largely automated build pipeline to Steam

- Setting up Steamworks for the company in general and for "Drum Revolution" in particular

Mr. Kroischke has an exceptionally good grasp, a broad pool of experience and excellent specialist knowledge in the field of software development. He also has good knowledge in other areas, such as UI/UX design and graphics editing. The software solutions he programmed were always extremely robust and flexible, despite the high and sometimes unusual requirements of Drum Revolution. As result new ideas and adaptations could always be integrated into the development process without any problems and within a very short timeframe.

Mr. Kroischke was characterized by a high degree of initiative and motivation in his work and often contributed his own ideas and suggestions, from which the game benefited. Thanks to his very good analytical-conceptual and at the same time pragmatic judgment and thinking skills, his work was always structured, efficient and far-sighted. His performance always fully satisfied us in every aspect and he worked absolutely independently, reliably, carefully and purposefully even under high pressure.

His behavior towards superiors and colleagues was exemplary at all times and he was able to explain even complex aspects of his work in a concise and generally understandable way. At the fairs he attended as part of the team, he was characterized by good communication skills and exemplary interaction with potential customers and investors. He always represented our company very well.

We are issuing this interim reference at Mr. Kroischke's request, which we are happy to comply with. We would like to thank him for his work in the company and look forward to continuing our successful cooperation.


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