

FELIX KROISCHKE

Expert for Angular, React, C# and Unity

Mail

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Web / Portfolio

www.felix-kroischke.de [↗](#)



SUMMARY

I am an experienced software developer with **more than five years of professional and programming experience**, who has already worked on **several extensive applications from conception to release**. What sets me apart: A **structured, precise way of working, efficient problem-solving** and a talent for **excellent UX and UI design**.

PROFESSIONAL EXPERIENCE

EvoLogics GmbH
July 2025 to present

Software Developer Frontend

- Collaboration on a new, unreleased user interface for managing and controlling the company's autonomous vehicles

velpTEC GmbH
October 2024 to
June 2025

Professional training in the field of web development

- Focus on Angular, React, and Flutter
- Conception and implementation of [Flame](#) [↗](#) – a single page application based on Angular and Firebase

GroovIT GmbH,
Berlin
November 2023 to
September 2024

Senior Software Developer

- Development of the serious game [Drum Revolution](#) [↗](#)
- Collaboration on and implementation of UI and UX
- Setup and maintenance of the company's technical infrastructure (build pipeline, Git, Steamworks)

NTI Deutschland
GmbH, Berlin
April 2021 to
September 2023

Project engineer for 3D visualizations

- Developer of the data visualization software [SAGis 3D](#) [↗](#)
- Customer support and training, creation of training and presentation materials
- Support for and collaboration on QGIS projects

iXtenda GmbH,
Berlin
June 2020 to
March 2021

Unity Developer

- Collaboration on the 3D planning software [iVP](#) [↗](#)
- Preparation of 3D models and CAD data, coding, rigging

SKILLS

Programming

Programming languages

JavaScript, TypeScript, C#, Dart, SQL, HTML, CSS, SCSS

Frameworks and services

Angular, React, Flutter, .NET, Google Firebase

Version control and virtualization

Git, Docker

Game Engines

Unity

Layout design
and media

Blender, Adobe Creative Cloud (esp. Premiere and Audition), Affinity (esp. Publisher), DaVinci Resolve

Geoinformation

QGIS

Languages

German (mother tongue), English (preferred working language)

STUDIES

Brandenburg
University of
Applied Sciences

Computer Science: Bachelor of Science

- Specializations: Digital Media, Virtual Reality
- Final grade: 1.6

University of
Oldenburg

Biology: Bachelor of Science

- Specializations: Evolutionary Biology, Vector Ecology
- Final grade: 1.9

MORE

Soft Skills

Extensive experience in knowledge transfer, Ability to speak and present freely and spontaneously

Private interests

Generative AI, 3D printing, Pen & Paper / role-playing games (I organize and run several groups), Yoga and fitness